

★ 20 Slipstream I 43m E5 6a

Highly technical and sustained climbing; similar to *Soft Touch* but harder. Start at a very thin crack in the slab right of the slanting overlap of *Terrapin* and climb it to the first horizontal break. Continue with increasing difficulty to the next break, which is reached just right of a downward-pointing flake. Move up and slightly left to a very narrow foot-ledge and climb diagonally right to a third, and thinner, break. Step left onto *Terrapin* at the peg and follow a diagonal line rightwards on thin flakes to the final horizontal break. Move left below the final crack of *Soft Touch* and finish via a diminutive hanging corner on the left.

FA C Nicholson, B Wilkinson 9.82

★ 21 Last Testament 30m E6 6b

An intensely run-out, super-direct, but natural, line between *Slipstream I* and *Soft Touch*. None of the difficulties are next to gear and a preparedness to stay cool and attached, rather than



to panic and detach, is vital. Start 2½ metres right of *Terrapin*. Take fingernail edges to a break at 3 metres. Swing left and move thinly rightwards to a good undercut at the overlap. Pull over rightwards and step left to the first main horizontal break (awkward gear – *Friend 1 ½* and *Rock 6* essential). Go straight up the slab above, with no gear and thinner and thinner moves, to reach the second main horizontal break just to the right of a fragile downward-pointing flake. Continue direct up the next blank section until a decisive long reach from a left-hand layaway gains the third main horizontal break (peg). Move up again (direct and immediately left of *Soft Touch*) to better holds (on *Slipstream I*) and the final horizontal break. Finish as for *Slipstream I* by bearing leftwards to a tiny right-facing corner.

FA M Crocker, A Tallant, G Jenkin 4.10.92
Attempted earlier by I Parnell, who fell off the last move of the crux. The lightning reactions of his belayer, P Twomey, just prevented a ground fall from 50 feet.

★ 22 Soft Touch 40m E5 6a

The original hard route on The Long Rock still demands respect. Start 3 metres left of *Urizen* (as for *Lost Horizon*). Move left immediately and climb up and over a right-angled overlap on very small holds. Continue to a short horizontal crack at its right-hand edge. Step up and left to a thin crack (peg), above which a series of very delicate moves leads to good holds in a horizontal break. Easier climbing past a peg gains a higher break. Step right to an obvious hold and go straight up to a small ledge on the uppermost break. Finish up the thin crack above.

FA B Wintringham, M Wintringham, A Baker 5.9.76

One point of aid – a Baggy test-piece.
Climbed free by A Sharp.

21 *Last Testament* (E6 - first ascent)
Martin J Crocker GORDON JENKIN



24 *Lost Horizon* (VS) Doug Sleigh
MARK DAVIES

★ 23 Touch and Go 40m E5 6a †

The climbing is more independent than it looks. Bold and thin with several dubious but crucial flakes. As for *Soft Touch*, climb up to the overlap and over it to reach the break. Clip the upper peg on *Soft Touch* (sensible) and climb the right edge of the slab to the next break. Above, the right edge is out of bounds since *Lost Horizon* uses it, so continue up the eliminate line, passing a peg on the left of the right edge (crux).

FA D Carroll, D Viggers 1.10.88

★ 24 Lost Horizon 40m VS 5a

A highly enjoyable and very safe route giving one of the best 5a pitches anywhere. Climb the obvious continuous crack-system in the slab 3 metres left of *Urizen*.

FA B Wintringham, M Wintringham 31.1.70



25 *Urizen* (VS) Adele Long
DAVE WYNNÉ-JONES

★ 25 Urizen 40m VS 4c

The striking, right-hand corner climbed by using a repetitive sequence of movements with your left foot on delicate friction and your right foot following a parallel line in the corner or on its right wall. Protection is superb.

FA A Willmott, M Spring, D Edwards 8.10.69

The North London Mountaineering Club Roadshow arrives at Baggy Point.

The very eliminate right arête of *Urizen* (starting from the beach at low tide) is **Keep Left 46m VS 4c** (FA Unknown). This can be used as a harder start to the next route.